### **Bellevue Parks & Community Services**

# NE 24<sup>th</sup> Street Park Plan

Parks & Community Services Board October 9, 2012



### **Agenda**

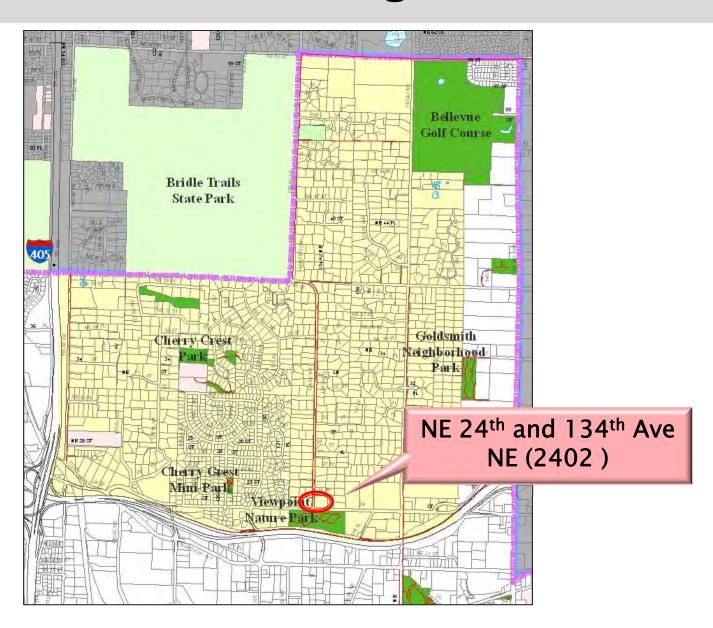
- Planning Process
- Master Plan Elements
- Gateway and Parking Options
- Next Steps
- Comments

### Park Levy Projects in Bridle Trails

Proposed by BTCC, recommended by the Parks & Community Services Board, and approved by the City Council:

- Acquire rights to the Acheson Property adjacent to Bridle Trails State Park, then plan and develop a public park
- Acquire the "Pashchinskiy Property" (NE 24<sup>th</sup> & 134<sup>th</sup> Ave), then plan and develop a neighborhood park and open space

### **Bridle Trails Neighborhood**



### TOPOGRAPHIC SURVEY - 2402 134th Ave NE



### NE 24th Street Park Neighborhood Outreach

- January 31, 2011 Property acquired
- February 2012 Park Planning process begins
- ▶ March 29, 2012 1<sup>st</sup> community meeting (28 attended,16 written comments) Kick-off, project background, park examples, opportunities/constraints
- April-May 2012 online preference survey 66 responses
- May 10, 2012 2<sup>nd</sup> community meeting (26 attended,16 written comments) Survey results, focus areas, concept plan
- ▶ June 14, 2012 3<sup>rd</sup> community meeting (25 attended, 13 written comments)
  Preliminary park plan
- Sept 20, 2012 BTCC membership meeting & Plan update (44 attended)
   Proposed park plan, updates, parking alternatives

### Website Survey Results (66 responses)

### **Most Important Park Feature**

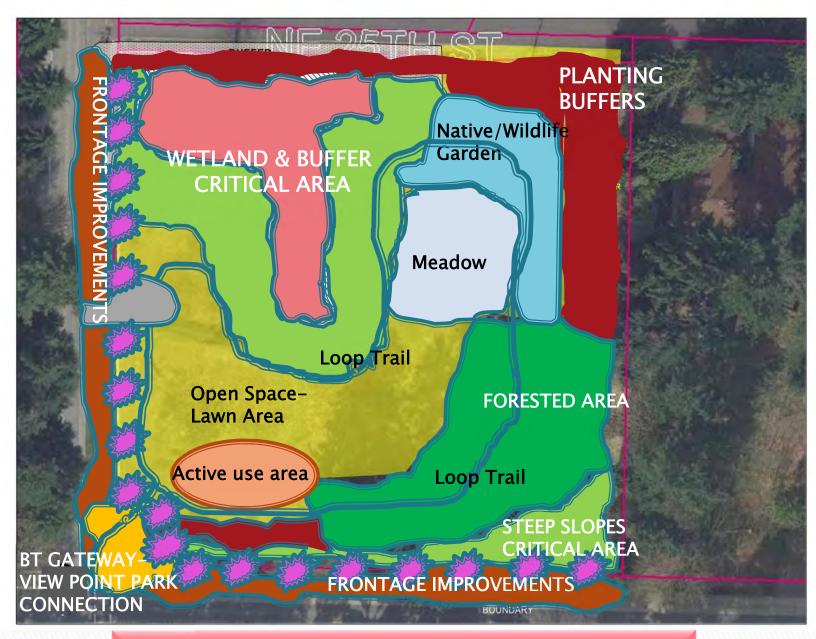
- 1. Tree & Shrubs
- 2. Open Space
- 3. Play Area
- 4. Parking
- 5. Trails

### **Least Important Park Feature**

- 1. Hist/Cultr Pavillion
- 2. Athletic Courts
- 3. Off-Leash Dog
- 4. Restrooms
- 5. Lights

### **Characterizing Community Feedback**

- Environmental stewardship
- Preserve neighborhood character
- Community access including parking
- Family-friendly features
- Privacy, security, noise
- Deter parking along NE 25<sup>th</sup>
- Gateway opportunity for BT
- Encouraged but controlled access



Park Concept (5/10 meeting)





Proposed NE 24th Street Park Plan

### Street Frontage Improvements



**Newport Hills Park** 

### Wetland and Buffer Enhancements

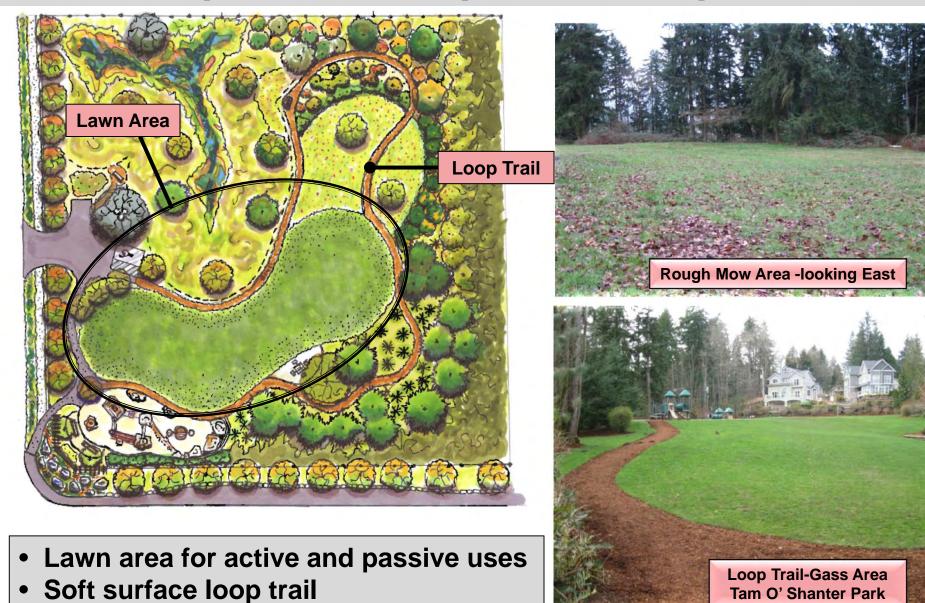






- Remove invasive species
- Viewing and interpretive opportunities
- Enhancement of wildlife habitat

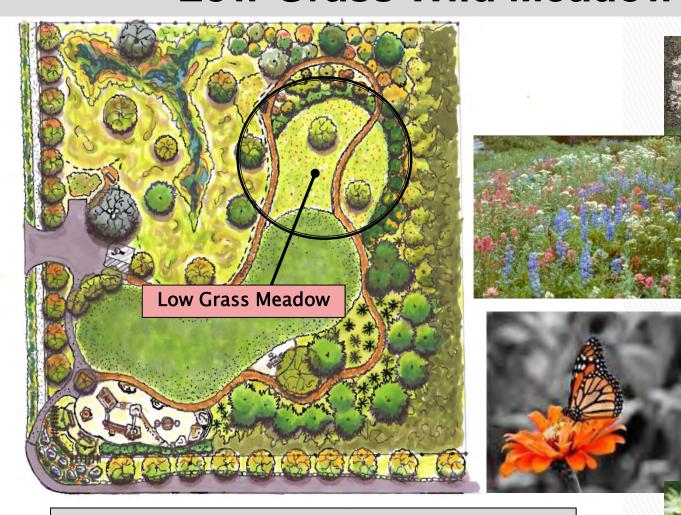
### **Loop Trail and Open Lawn Space**



### **Trees, Shrubs & Native Landscaping**

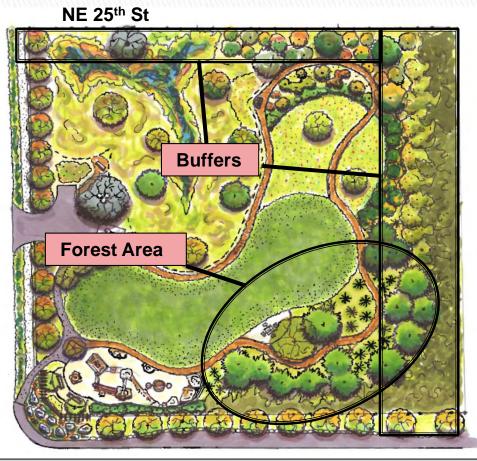


### **Low Grass Wild Meadow Area**



- Meadow grass w/ NW wildflower mix
- Minimal maintenance
- Trail access through meadow
- Enhanced wildlife habitat

### Park Edge Buffers & Forested Area Enhancements



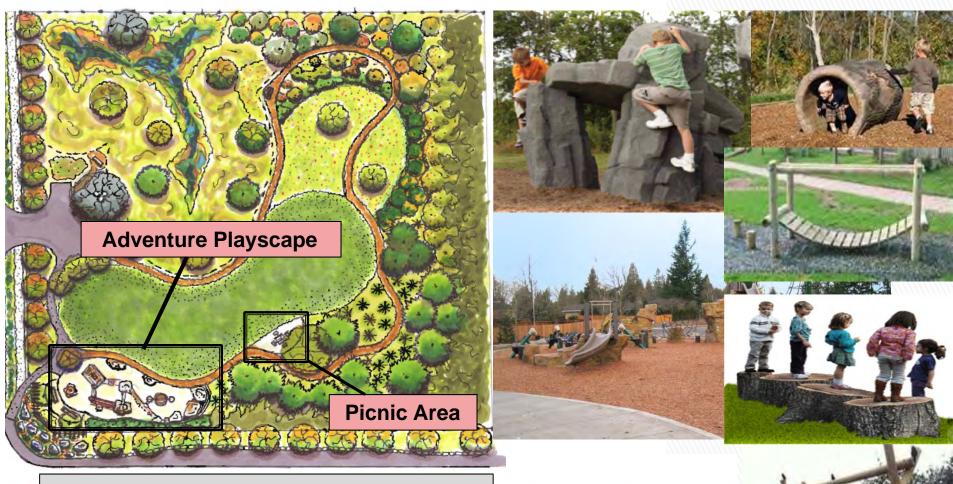


**Mixed Buffer-City Hall** 

Fern understory

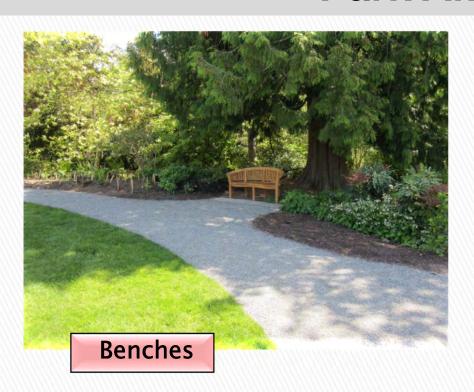
- Preserve significant conifers
- Remove invasive plant species
- Add conifers to forest area
- Enhance & restore understory
- Work with neighbors to provide park buffers

### Adventure Playscape & Picnic Area



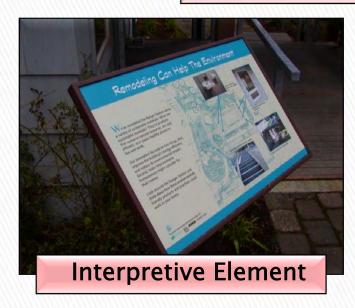
- Play area approx 2,500-3,000 sf
- Perimeter site fencing
- Benches incorporated
- Maintain visibility into park

### **Park Amenities**

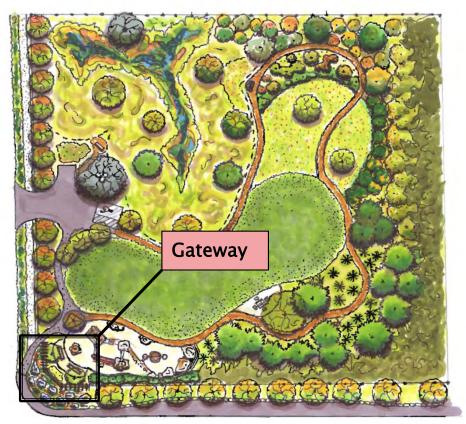




- Trash Receptacles
- Interpretive Element
- Benches
- Picnic Table
- Bike Rack



### **Bridle Trails Gateway & Connection with Viewpoint Park**





- Strengthen connection between parks
- Enhance SW corner of park property w/ landscaping
- Opportunity for a gateway landmark
- Work w/ BT community on design

## Viewpoint Park Trailhead Improvements & Parking Options



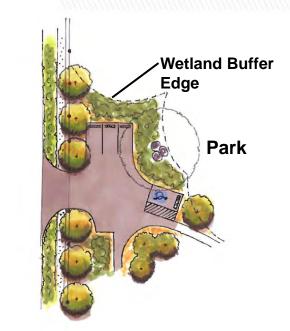
- Formalized parking to service both sites 3-4 spaces (1 ADA)
- Enhancements to trailhead
- Strengthen connection of parks
- Increased visibility into Viewpoint Park site
- Crosswalk Improvements

### **Parking Alternative**





134th Ave NE



- Current maintenance access
- Formalized parking 3-4 spaces (1 ADA)
- Maintain visibility into Park site
- Construction outside of wetland buffer

### **Next Steps**

- Finalize parking solution
- Park Naming (work with community)
- Complete design
- Permitting
- Construction (est. 2013)
  - Estimated construction cost \$400-600K

# **Comments/Questions**